Mediawiki Extension Quiz

Mediawiki Extension Quiz

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Description

Installation

Download

<u>Download</u> and place the file(s) in a directory called Quiz in your extensions/ folder.

Activation

Add the following code at the bottom of your LocalSettings.php:

```
wfLoadExtension( 'Quiz' );
```

Create your Quiz

Adding a new question type

Quiz was conceived to facilitate the addition of new question types. If the basic types (multiple choice with single/multiple responses) are not enough for you, you have the possibility of easily creating and integrating the type of questions which you need. For that you must have some knowledge of PHP.

- The first thing that you must do is choose a syntax (the simplest possible) for your question type. The restrictions are:
- 1. The syntax of the question's header is fixed. The question has to be placed between curly brackets i.e. $\{$ and $\}$
- 2. For consistency, it is recommended to use || to mark the beginning of the feedback section ("correction").
- Choose a new code name for your question type (example: "questionTypeName") as well as a symbol (currently the symbol "()" is used for single response multiple choice because it looks like a radio button, and the symbol "[]" is used for multiple response multiple choice because it looks like a checkbox).
- Add a "case" at the beginning of the parseParameters's "switch", as follows:

```
case 'symbol':
```

```
 $this->mType = "questionTypeName"; break;
```

Add a parser function to Quiz.php.
 This function must convert a question object from quiz syntax to HTML and set a state to the question (right, wrong, error, NA or unmarked), according to syntax errors and eventually posted answers. Name the function "questionTypeNameParseObject" and implement as follows:

- 1. Write down your syntax specifications which will be added to the help. Please read first the existing help.
- 2. Once this is all done, contact me to include officially your question type inside the extension.

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Quiz documentation

This is the help page for the quiz extension.

The quiz extension consists of very simple markup. This page is long because of the many possibilities which the quiz extension opens up. For a simpler and colourful guide to quizzes suitable for beginners, try the <u>simple quiz help page</u>.

Overview

Version

- Version 1.0 of the quiz extension is now (20 May 2007) active on Wikiversity.
- This documentation covers all the major features and most of the minor ones.
- A few exotic features are not yet covered, such as shuffle control using $\{X\}$ $\{!X\}$ $\{/X\}$ tags.

Pedagogical considerations

- Where are the strengths and weaknesses of Wikiversity quizzing?
- How can you best use the quiz extension as a teaching tool?
- <u>Wikiversity compared to Moodle</u> offers a detailed consideration of the quiz feature differences between <u>Moodle</u> and <u>Wikiversity</u>, including suggestions as to how each is best used.

How to create a quiz

The quiz tag

wikitext (what you write)

rendering (what you see)

comments

<quiz> insert questions here </quiz>	Point added for a correct answer: Points for an incorrect answer: Ignore the questions' coefficients: Shuffle questions 1 Sample Question 1 O The correct answer. O Distractor. O Distractor. Sample Question 2 O The correct answer. O Distractor. Distractor. Submit		The quiz tags do the following: • They insert some standard quiz options at the top and a colour-key for marking. The colour-key only appears when the question is marked. • They add a "submit" button at the bottom for when the learner has finished the quiz and wants it marked. • Everything between the quiz tags is parsed by the quiz extension and turned into questions if possible. Theoretically it is possible to put quiz tags around each individual question, allowing a learner to mark each one in turn. Shuffling questions: if the shuffle questions button is shown, the questions can be shuffled by clicking the button. This only works so long as the quiz-taker has not started to answer the questions. Once the quiztaker starts answering, the order is locked. Shuffle button is not shown if there
<quiz display="simple"> insert questions here </quiz>	This is where questions Submit	would appear.	 quiz. Importantly, the addition of "display=simple" as an attribute of the quiz tag removes the points table at the top. This is useful for short quizzes, and especially for situations where you insert single questions between text blocks.
<quiz shuffle="none"> insert questions here </quiz>	Point added for a correct answer: Points for an incorrect answer: Ignore the questions' coefficients: This is where questions	1 0 would appear.	• If you'd like to keep the points table but get rid of the button for shuffling questions, use <i>shuffle=none</i> as shown.

<quiz shuffleanswers=true> questions with proposal shuffled on reload here </quiz>

Point added for a correct answer:

1

0

Points for an incorrect answer:

Ignore the questions' coefficients:

Shuffle questions

- 1 Sample Question 1 ⊙
- O Distractor.
- O Distractor.
- O Distractor.
- \circ The correct answer.
- 2 Sample Question 2 \odot
- O Distractor.
- O Distractor.
- O Distractor.
- The correct answer.

Submit

Shuffling answers: The guiz also provides the option of automatic shuffling of answers on load. This can be achieved by using shuffleanswers parameter.When shuffleanswers parameter is set to true the answers are shuffled for each reload of the page. This only works so long as the quiz-taker has not started to answer the questions. Once the quiztaker starts answering, the order is locked to the way it was before submission.

Inserting questions

The types of questions available are shown below.

An important point is that **each question must be separated by a blank line**, otherwise they are merged together into one question.

How to use the examples

In the examples on this page, there is both *wikitext* and *rendering*. The *wikitext* shows you the code, which you can copy and paste into your pages, or just learn and understand. The *rendering* shows you what the result will look like.

Copying and pasting

The markup has been slightly simplified in order to help *understanding*. If you copy and paste, you must insert <quiz> tags before and after the markup. You may wish to use the quiz tags with the "display=simple" option as shown above.

Note that the actual example below also use *tables* for clarity. If a quiz is inserted into a table, this modifies the appearance of a quiz - for example, boxes appear around some elements in the quiz. If you don't use a table, these boxes disappear and your quiz will look plainer.

When pasting, ensure that all the symbols are aligned with the beginning of the lines of the page - i.e. if any line begins with a space, formatting errors may occur.

Live demos

All the examples below should work. Don't be afraid to try them out. Hitting the *correction* button is OK - it won't change or damage this page.

Basic question types

• **Note**: For multiple choice questions(MCQs) with negative(-) sign and positive(+) sign, the positive sign(+) signifies the correct answer while the negative(-) sign(s) signifies the wrong answer and this is how Quiz know which answer is correct and which one is wrong.

Multiple choice / single response

wikitext	rendering	comments
<pre>{Question type="()"} + The correct answer Distractor Distractor Distractor.</pre>	Question The correct answer. Distractor. Distractor. Submit	 This type of question allows a single correct response and any number of distractors (3 distractors are shown, but it could be one, or nine, or any other number). The correct answer may be in any position, and is marked by a plus sign. Distractors are marked by minus signs. The wikitext shown should be inserted between <quiz> tags as shown above.</quiz> Answers appear in the same order as in the markup, so it is advisable to shuffle them before exporting into markup. Every symbol, i.e. , +, - and any other symbols listed further down, must be on a new line. The symbols must begin the newline - no spaces before them. The borders are a result of the border around the wiki table. They are optional. A distractor is the standard term for a multiple choice option which is wrong. The () symbol in the type attribute is supposed to look like a radio button. To see the full colour code (with four colours), try doing the quiz and clicking the correction button. A second click on a radio button (i.e. a click on

an already clicked radio button) will deselect it.

True/false questions

{Bulgaria and Romania joined the European Union in 2007. 2007. |type="()"} + TRUE. - FALSE. {Switzerland is a member of the member of the European Union. |type="()"} - TRUE. + FALSE. {Anyone can be a Citizen Journalist. |type="()"}

+ TRUE.

- FALSE.

1 Bulgaria and Rumania joined the European Union in

O TRUE.

O FALSE.

2 Switzerland is a European Union.

O TRUE.

O FALSE.

3 Anvone can be a Citizen Journalist.

O TRUE.

O FALSE.

Submit

• In many guiz systems, true/false guestions are listed as a separate kind of question, although they are really nothing more than a variety of multiple choice with a single response. The Wikiversity guiz extension correctly treats true/false questions as multiple choice with a single response. They are implemented in exactly the same way as above.

• The first of the two examples shows a true/false question where the correct answer is "true".

• The second of the two examples shows a true/false question where the correct answer is "false".

• The examples are live and can be tried out now.

• If you have a large number of true/false questions, a more efficient way to lay them out would be to use the tabular response type with radio buttons documented below.

Multiple choice / multiple response

wikitext rendering {Question Ouestion |type="[]"} □ Correct answer. + Correct answer. ☐ Incorrect answer. - Incorrect \square Correct answer. answer. + Correct answer. \square Incorrect answer. - Incorrect Submit answer.

comments

- This type of question is a multiple choice where more than one answer could be correct.
- Correct answers are indicated by plus signs, incorrect ones by minus signs.
- The wikitext shown should be inserted between <quiz> tags as shown above.
- Answers appear in the same order as in the markup, so it is advisable to shuffle them before exporting into markup.
- Every symbol, i.e. |, +, and any other symbols listed further down, must be on a new line.
- The symbols must **begin** the newline no spaces before them.
- The borders are a result of the border around the wiki table. They are optional.
- The [] symbol in the type attribute is supposed to look like a checkbox.

Typed response (short answer)

```
{  
                         1
|type="{}"}
                          Where was Aristotle
Where was Aristotle
                          born?
born?
{ Stageira }
                         2
{  
                          Name Aristotle's
|type="{}"}
                          famous mentor.
Name Aristotle's
famous mentor.
                         3
{ Plato }
{  
                          was Aristotle's most
|type="{}"}
                          famous pupil.
{ Alexander } was
                           Submit
Aristotle's most
famous pupil.
|type="{}"}
                          Name a famous
Name a famous Greek
                          Greek philosopher.
philosopher.
{ Aristotle|Plato }
                           Submit
|type="{}"}
                          Name Aristotle's
Name Aristotle's
                          famous mentor.
famous mentor.
{ Plato _6 }
                           Submit
{ Complete each box
                         Complete
with a synonym
                         each box
of the following
                         with a
words
                         synonym
|type="{}"}
                         of the
#free: { gratis _6 }
                         following
#well: { good _4 }
                         words
                          1. free:
                          2. well:
                           Submit
|type="{}"}
                          Where did Aristotle
Where did Aristotle
                          die?
die?
{ Chalcis (i) }
                           Submit
```

- In a *typed response* the quiz-taker types an answer into a textfield using the keyboard.
- The question type is signalled using " $\{\}$ " as the argument of the type.
- A textfield is inserted using curly brackets at the desired position of the textfield.
- Note that curly brackets alone don't create a textfield. The curly brackets must have spaces between them and the enclosed text. { Answer } works, but {Answer} doesn't work.
- The correct answer must be inserted between the curly brackets.
- The textfield can be positioned anywhere in the text. Text before and after the text field will display as normal text.
- The borders are a result of the border around the wiki table. They are optional.
- A non-breaking space was inserted between { and |type= because some text is required at that position (slightly buggy thing).
- Typed responses often have more than one possible answer. You can list all the possible answers inside the curly brackets using a pipe to separate them.
- In the example, there are two possible answers. Try it the demo is live.
- To modify the size of the textfield, add an underscore and an integer following the answer within the curly brackets to represent the number of glyph spaces you need.
- This number depends, however it should be around n+2 (where n is the number of glyphs in the answer)
- You can group the items into one only question.

- Case-sensitivity: typed responses are *case-sensitive* unless you add *(i)* at the position shown. The (i) stands for case-insensitive.
- If some question have more than one possible answer, you should include one *(i)* for each of them.

Gapfill / cloze

	{Complete the text from the Wikipedia article on [[w:Aristotle Aristotle]].
	<pre> type="{}"} Aristotle was born in { Stageira _8 } in Chalcidice. His parents were { Phaestis _8 }</pre>
	and { Nicomachus _10 }, who became physician to King Amyntas of Macedon. Aristotle
wikitext	was educated as a member of the aristocracy. At about the age of { eighteen 18 8},
	he went to { Athens _6 } to continue his education at { Plato _5 }'s Academy.
	Aristotle remained at the Academy for nearly twenty years, not leaving until after Plato's death in { 347 _3 } BC.
	Complete the text from the Wikipedia article on Aristotle.
	Aristotle was born in
	in Chalcidice. His parents were
	and
	, who became physician to King Amyntas of Macedon. Aristotle was
	educated as a member of the aristocracy. At about the age of
rendering	, he went to
	, no meno de
	to continue his education at
	's Academy. Aristotle remained at the Academy for nearly twenty years, not leaving until after Plato's death in
	$\stackrel{\smile}{\mathrm{BC}}$.
	Submit
	• Gapfills (or cloze exercises) are created in almost exactly the same way as typed

- Gapfills (or cloze exercises) are created in almost exactly the same way as typed responses. The difference is that you just write a bit more text and add a few more textfields.
 - The gapfill above was additionally placed in a box and centered using a wiki table.

Numerical response

{In which year was Plato born? type="{}"} He was born in { 427-428 _5 } BC.	In which year was Plato born? He was born in BC. Submit	 At Wikiversity, numerical responses are a subtle modification of typed responses. The syntax is identical, except for some additions which allow numerical ranges and numerical tolerances if the answer is a number. In the example to the right, the uncertainty over Plato's date of birth is reflected in the answer by using a range. A simple hyphen between the numbers permits all numbers inbetween.
{How far is the earth from the sun? type="{}"} { 91-95 _3 } million miles.	How far is the earth from the sun? million miles. Submit	 This is another example of a range. The _3 ensures that the textfield doesn't get too wide.
{What is 10*10? type="{}"} { 100 5% _3 }	What is 10*10? Submit	 This is an example of specifying a tolerance. The critical part is "5%", which specifies the expected tolerance of 5%. In this example, values between 95 and 105 should work, but try it. At the time of writing, the underscore method of limiting the size of the textfield does not yet work in combination with a tolerance specification, so a range may be a better method of specifying numerical accuracy.
Complete the following text, inserting words and numbers as appropriate. The Earth formed around		• Because numerical responses are, programmatically, a sub-variety of typed response, numerical and text responses can be freely mixed in a gapfill as shown to the left.
billion years ago and its only known natural satellite, the , began orbiting it around billion years ago. At present, the Earth orbits the		
once for even		
times it rotates about its axis. Submit		

Tabular response type with radio buttons

	Question
{Question	A B C
type="()"} A B C	$\circ \circ \circ A$ is correct.
+ À is correct.	$\circ \circ \circ B$ is correct.
-+- B is correct.	$\circ \circ \circ C$ is correct.
+ C is correct.	Submit

- Add extra radio buttons by reduplicating the +/- signs at the beginning of each row.
- There should only be one plus sign in each row.
- Specify columns headers by using pipes at the top.

Tabular response type with checkboxes

wikitext		rendering			comments
{Question type="[]"} Option A Option B	Question Option A	Option B	Option C		 This type of question has multiple everything. Correct answers are indicated by plus signs,
Option C ++- Question 1 (Clue: A and B				Question 1 (Clue: A and B are correct).	incorrect ones by minus signs. By reduplicating the +/- signs at the beginning of
<pre>are correct)++ Question 2 (</pre>				Question 2 (Clue: B and C are correct).	each row, extra checkboxescan be added.The column headers are
Clue: B and C are correct)+ Question 3 (Clue: C is	Submit			Question 3 (Clue: C is correct).	defined using pipes at the top as shown.
correct).					

Advanced stuff

Inserting feedback

wikitext	rendering	comments
{Question type="()"} + The correct answer. Feedback for correct answer. - Distractor. Feedback for distractor. - Distractor. Feedback for distractor. - Distractor. Feedback for distractor.	Question O The correct answer. O Distractor. O Distractor. Submit	 Feedback is text which is initially hidden, and then shown to the user when they submit the quiz for correction. Feedback typically serves the purposes of encouragement, explanation, congratulation and commiseration. Feedback is set with all types by using a double vertical line immediately after a response. The pipes beginning the <i>feedback</i> section must be on a new line. Unlike some other quiz systems, all feedback items are displayed on correction. With other quiz systems, the norm is to display the feedback only for those items which were selected by the user. To try out the feedback effect, choose a response and click the correction button. The feedback will then appear.

Inserting blocks of text between questions

{This is the 1 This is the first question. first question. O The correct answer. |type="()"} O Distractor. + The correct O Distractor. answer. - Distractor. **Arctic Terns** - Distractor. The **Arctic Tern** is a seabird of the tern family Sternidae. This bird has a {This is a block circumpolar distribution, breeding of text.} colonially in Arctic and sub-Arctic regions of Europe, Asia, and North America (as far {This is the south as Brittany and Massachussets). second question. 2 This is the second question. |type="()"} + The correct ○ The correct answer. answer. O Distractor. - Distractor. O Distractor. - Distractor. Submit

- Text blocks can be inserted between questions by placing it between curly brackets {....}.
- The text blocks can contain wiki markup, such images, hyperlinks and formatting tags, as shown in this example.

Using images as answers

wikitext	rendered	comments
<quiz display="simple"></quiz>	Which of	• Unfortunately there does not yet seem
{ Which of these are not nuts? }	these are	to be a way of putting these into a row
- [[Image:Walnut03.jpg 100px]]	not nuts?	or tabularising the layout.
+ [[Image:Peanuts.jpg 100px]]	□ <u>100px</u>	 Although this has not been done here
+ [[Image:Malus-Idared on	□ <u>100px</u>	for reasons of space, it is generally good
tree.jpg 100px]]		practice to specify some kind of tooltip
- [[Image:Pistachios in a	□ <u>100px</u>	text for the images, but try to avoid text
bag.jpg 100px]]	□ <u>100px</u>	which gives away the answer.
- [[Image:Chestnut.jpg 100px]]	□ <u>100px</u>	
+ [[Image:P10802511.JPG 100px]]	□ <u>100px</u>	
	□ <u>100px</u>	
	Submit	

Using images in the question

wikitext	rendered	comments
<pre><quiz display="simple"> { What is this? [[Image:Putterfly]</quiz></pre>	What is this? File:Butterfly	
<pre>[[Image:Butterfly tongue.jpg 100px]] type="()" }</pre>	tongue.jpg ○ Tiger	markup to insert the image(s).
- Tiger	O Butterfly	
+ Butterfly	○ Bee	
- Bee	○ Fly	
- Fly 	Submit	

Using animations

The section adds no new technical tricks, but it looks pretty.

File:Heringsschwarm.gif	File:Radial	File:Pyramid
What kind of fish are	engine.gif	of 35 spheres
these?	What's this?	animation.gi
		How many
○ Herring	○ a boxer engine	balls are
○ Salmon	O a wankel engine	there here?
○ Tunafish	O a radial engine	
○ Goldfish	Submit	
Submit		Submit

Hyperlinks and other markup

Markup that works inside quizzes

• Hyperlinks: [[....]].

• Images: [[Image:....]].

 \bullet Other media: [[....]].

• Bold and italic.

• <big> and
>

Markup that partly works inside quizzes

• Templates: {{....}}.

• subst doesn't work.

• Tables: {|....|}.

• Headings: e.g. ===....===.

• Warning: At the moment there is a problem with the toc.

• Lists and indents: using #, * and :

Adding music and sound effects

This is similar to insertion of images. Standard wiki markup is used.

Configuring points

wikitext (what you write)	rendeı (what yo	•	comments
<quiz points="3/1!"> {Try this question</quiz 	Points added for a correct answer:	3	• By default, there is 1 point for a correct answer and 0 for a wrong answer.
now.} + Plus 3 points	Point for an incorrect answer:	1	• You can change this for the whole quiz by using a <i>points</i> attribute for
for this one. Ign - Minus 1 point qu for this one. coo Try	Ignore the questions' coefficients:	\boxtimes	the <i>quiz</i> tag. • The format is "X/Y!", where X gives the points for a correct answer
	Try this question now.		and Y the points for a wrong answer. The Y points are expressed
	☐ Plus 3 points for this one.☐ Minus 1 point for this one.		as a positive integer but are
	Submit Submit	i tilis olie.	subtracted from the score.Values like 1.25 or 2.5 are allowed

```
<quiz
display=simple>
{Try this question
now.
|type="()" }
+ 1 points for
this one.
- 0 points for
this one.
{Try this question
                        1 Try this question now.
now.
                        ○ 1 point for this one.
|type="()"
coef="2"}
                        \bigcirc 0 points for this one.
+ 2 points for
                        2 Try this question now.
this one.
                        \bigcirc 2 points for this one.
- 0 points for
                        \bigcirc 0 points for this one.
this one.
                        3 Try this question now.
{Try this question
                        ○ 4 points for this one.
now.
                        \bigcirc 0 points for this one.
|type="()"
                        4 Try this question now.
coef="4"}
+ 4 points for
                        \bigcirc 1/2 point for this one.
this one.
                         \bigcirc 0 points for this one.
- 0 points for
                          Submit
this one.
{Try this question
now.
|type="()"
coef="0.5"}
+ 1/2 point for
this one.
- 0 points for
this one.
</quiz>
```

- A coefficient is a way of giving a weighting to a specific question. Normally all the questions have the same number of points. By default, they all have one point. By specifying a coefficient for each or any question, you can multiply the number of points for that question by the coefficient.
- Coefficients can be both numbers above one and numbers between 0 and 1. If the coefficient is above 1, the question will receive greater weighting. If the coefficient is less than 1, the question will receive less weighting.
- You **must** put inverted commas around the argument of the *coef* attribute.

Shuffle Control Tags

<quiz> Point added for a correct {X} answer: Points for an incorrect { Sample Question 1 answer: |type="()"} Ignore the questions' + The correct answer. coefficients: - Distractor. - Distractor. Shuffle questions - Distractor. 1 Sample Question 1 { Sample Ouestion 2 |type="()"} ○ The correct answer. + The correct answer. O Distractor. - Distractor. O Distractor. - Distractor. - Distractor. O Distractor. 2 Sample Question 2 $\{X\}$ ○ The correct answer. $\{!X\}$ O Distractor. { Sample Ouestion 3 O Distractor. |type="()"} O Distractor. + The correct answer. 3 Sample Question 3 - Distractor. ○ The correct answer. - Distractor. - Distractor. O Distractor. { Sample Question 4 O Distractor. ltype="()"} O Distractor. + The correct answer. 4 Sample Ouestion 4 - Distractor. - Distractor. ○ The correct answer. - Distractor. O Distractor. O Distractor. $\{X\}$ O Distractor. </quiz>

Submit

Conditional shuffling using tags: It can be achieved by using $\{X\},\{!X\}$ and {/X} tags inside quiz. Any questions that are within $\{X\}$ and $\{/X\}$ are treated as a block and will be shuffled. The questions that are within {!X} and {/X} are not shuffled internally, i.e the order of questions inside {!X} and {/X} remain the same. In the example Sample Question 1 and 2 can be shuffled but Sample Question 3 and 4 are always in the same order.

Troubleshooting

• You **cannot** test out the quiz while editing a page, because the *submit* button is grayed out. If you wish to test your new quiz, then create a sandbox page somewhere else first (e.g. as a subpage of your user page), then test the quiz there, and finally transfer the quiz to its final location (and test it again anyway).

0

- The quiz was developed for IE6, IE7, Firefox (and Opera?), but display quality on Opera may not be optimal, and there may be display differences between browsers.
- A reminder: each question must be separated by a blank line, otherwise the questions are merged together into one question.

Future stuff

Information about future developments is mainly available at the <u>project space on MediaWiki</u>. Lots of things are in planning.

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